VZ-D2IP-L SERIES 21.5" IP OUTPUT MONITOR

WEB BASED D2IP-L USER MANUAL





Please read this manual thoroughly before use, and keep it handy for future reference.



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WARNING STATEMENTS

Important Safety Instructions

This manual describes how to use D2IP-L's web management system, including network access, network configuration and troubleshooting.

This manual is intended for:

- Technical support engineers
- Maintenance engineers
- IP encoder operators

Important Safety Instructions



Indicates an imminently hazardous situation which, if not avoided, will result in death or serious injury.



WARNING

Indicates a potentially hazardous situation which, if not avoided, could result in death or serious injury.



CAUTION

Indicates a potentially hazardous situation which, if not avoided, may result in minor or moderate injury.

NOTICE

Indicates a potentially hazardous situation which, if not avoided, could result in equipment damage, data loss, performance deterioration, or unanticipated results.

NOTICE is used to address practices not related to personal injury.



Calls attention to important information, best practices and tips.

NOTE is used to address information not related to personal injury, equipment damage, and environment deterioration.



QUICK REFERENCE GUIDE

1. Login and Logout



CAUTION

We recommend to use **Internet Explorer 7** or latest version to access the ViewZ web management system. **Firefox** will work with ViewZ web management system, but some function and layout might not work perfectly.

Windows Edge and Chrome are currently not supported by ViewZ web management system.

Login



Step 1 Open Internet Explorer. Enter the IP address of the D2IP-L IP encoder (default value: 192.168.0.120) in the address box and then press Enter. The login page is displayed, as shown in Figure 1-1.



Figure 1-1 Login Page

Factory Default IP address: 192.168.0.120
Factory Default Subnet Mask: 255.255.255.0
Factory Default Gateway: 192.168.0.1

Factory Default DNS 1: 192.168.0.1
Factory Default DNS 2: 192.168.0.2

Caution: IP address and gateway address should be set with the same IP parameters. For example, if IP address is "A.B.C.0 ~ 255", then gateway address should be set as "A.B.C.0~255" (however, IP and gateway address cannot be the same.)



Step 2 Enter the user name, and password



Note

- The default user name is **admin** and the default password is **admin**. Change the password when you log in to the system for the first time to ensure system security.
- You can change the system display language on the login page.



Step 3 Click Login. The main page will be displayed.

Logout

To log out of the system, click the icon in the upper right corner of the main page. The login page is displayed after you log out of the system.



QUICK REFERENCE GUIDE

2. Main Page Layout

On the main page, you can see real-time video, receive alarm and fault notifications, set parameters, change the password, and log out of the system. Figure 1-2 shows the main page layout. Table 1-1 describes the features on the main page.

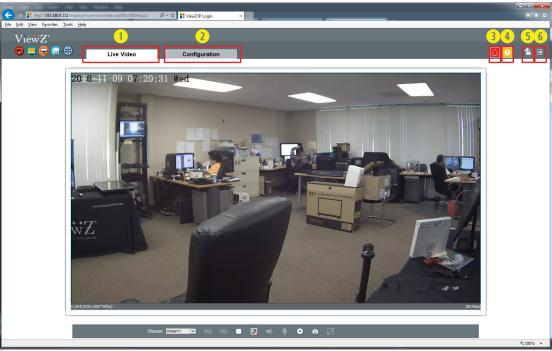


Figure 1-2 Main Page Layout

Table 1-1 Interface parameters

| No. | ELEMENT | DESCRIPTION |
|-----|-----------------|---|
| 1 | LIVE VIDEO | Real-time video stream is displayed in this area. You can also set sensor parameters. |
| 2 | CONFIGURATION | You can select options to set device configuration, including the device information, |
| | | audio and video streams, alarm setting, and privacy mask function. |
| 3 | ALARM | When the device generates an alarm, the alarm icon [] is displayed. You can click |
| | | to view the alarm information. |
| | | NOTE: When the device accepts an alarm signal, the alarm icon will display |
| | | within 10s in the web management system. |
| 4 | FAULT | When the device encounters an exception, the fault icon 1 is displayed. |
| | | You can click 🚺 to view the fault information. |
| 5 | CHANGE PASSWORD | You can click 🙃 to change the password. |
| 6 | LOG OUT | You can click 🖪 to return to the login page. |



QUICK REFERENCE GUIDE

3. Change the Password

Description

You can click **6** to change the password for logging in to the system.

Procedure

Step 1 Click in the upper right corner of the main page.

The Change Password dialog box is displayed, as shown in Figure 1-3 and Figure 1-3-1.



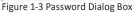




Figure 1-3-1 Password Change

- **Step 2** Enter the old password, new password, and confirm the new password.
- Step 3 Click OK.

 If the message "Change own password success" is displayed, the password has been successfully changed. If the password change fails, the cause will be displayed. (For example, the new password length couldn't be less than eight.)
- **Step 4** Enter the old password, new password, and confirm the new password.



SEARCHING IP ENCODER

1. Searching Real Time IP Encoder

You can browse real-time video in the web management system.

Preparation



Step 1 To ensure that real-time video can be played properly, you must perform the following operations when you log in to the web management system for the first time:

Open Internet Explorer. Choose **Tools > Internet Options > Security > Trusted sites > Sites**. In the displayed dialog box, click Add, as shown in Figure 2-1.



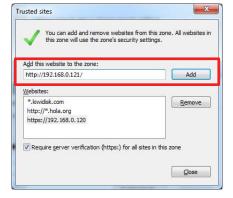


Figure 2-1 Add a trusted site

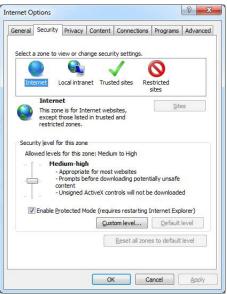


SEARCHING IP ENCODER

1. Searching Real Time IP Encoder



Step 2 In Internet Explorer, choose Tools > Internet Options > Security > Customer level, and set Download unsigned ActiveX controls and Initialize and script ActiveX controls not marked as safe for scripting under ActiveX controls and plug-ins to Enable, as shown in Figure 2-2.



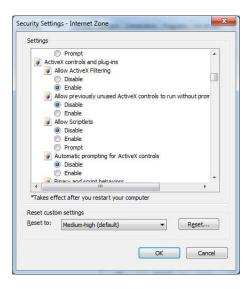


Figure 2-2 Configure ActiveX controls and plug-ins



Step 3 Download and install the player control as prompted.



Note

• If the **repair tips** is prompted while installing the control, ignore the prompt and continue the installation. The login page is displayed when the control is loaded.



SEARCHING IP Encoder

1. Searching Real Time IP Encoder

Description

To browse real-time videos, click **Live Video**. The **Live Video** page will be displayed, as shown in Figure 2-3.

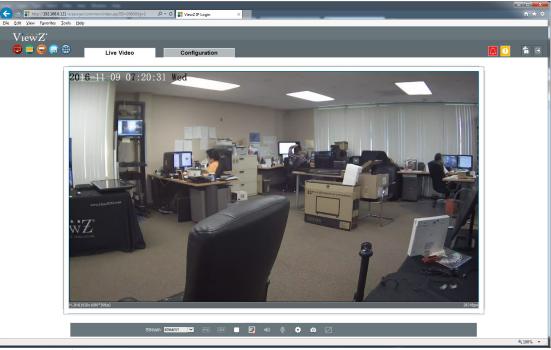


Figure 2-3 Live Video

On the Live Video page, you can perform the following operations:

- Click to stop the video.
- Click > to play the video.
- Double-click in the video area to enter the full-screen mode, and double-click again to exit.
- Switch among preset streams 1, 2, and 3. For details about how to configure streams,
- See 3.2 Setting Video and Audio Stream Parameters.
- Configure the sensor.

You can right-click in the video area. A shortcut menu is displayed and allows you to enter the full-screen mode, set sensor parameters, zoom in or out, and return to the default view.

To set sensor parameters, click to open the Sensor Setting page. On the Sensor Setting page, you can adjust the image, mirror, camera mode, Iris setting, white balance, and noise filter.



CONFIGURATION / DEVICE INFO

1. Configuration of D2IP-L's Information

Description

The device information includes:

- Device ID, name, type, model, and MAC address.
- Hardware and software versions.
- Number of video channels, number of alarm input channels, number of alarm output channels, and number of serial ports.



Note

- You can modify the device name. All other parameters can only be viewed.
- When the device is upgraded, the device information will be updated automatically.

Procedure



Step 1 Click Configuration > Device Info.

The **Configuration > Device Info** page is displayed, as shown in Figure 3-1.

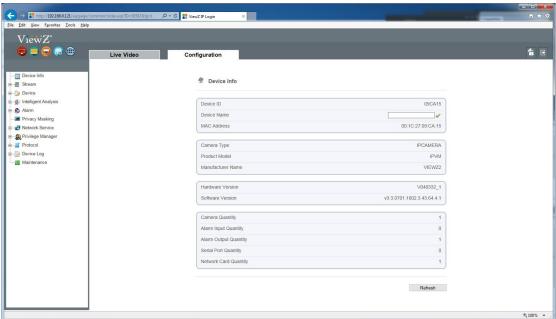


Figure 3-1 Device Info page



CONFIGURATION / DEVICE INFO

1. Configuration of D2IP-L's Information

Procedure



Step 2 View the device information, set the device ID and name as shown in Table 3-1.

Table 3-1 Device parameters

| Table 3-1 Device parameters | | |
|-----------------------------|---|--------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Device ID | Unique device identifier used by the platform | [Setting method] |
| | to distinguish the devices. | The parameter cannot be modified. |
| Device Name | Name of the device. | [Setting method] |
| | NOTE NOTE | Enter a value manually. |
| | The device name cannot exceed 32 bytes | |
| | or 10 simplified characters; otherwise, the | |
| | modification fails. | |
| MAC Address | N/A | [Setting method] |
| Camera Type | | These parameters cannot be modified. |
| Manufacturer ID | | |
| Manufacturer Name | | |
| Hardware Version | | |
| Software Version | | |
| Video Channel(s) | | |
| Alarm Input(s) | | |
| Alarm Output(s) | | |
| Serial Port(s) | | |
| Network Card | | |



Step 3 Click the icon 🖋

- If the message "Apply success!" is displayed, click Confirm to save the settings.
- If the message "Apply failed!" is displayed, you must apply for the Parameter Configure permission from an administrator. For details, see **10.1 Configuration of Permission for Group**.



1. Setup Video and Audio Parameters

Procedure



Step 1 Click **Stream Configuration > Stream > Base Stream**. The **Base Stream Configuration** page is displayed, as shown in Figure 4-1.

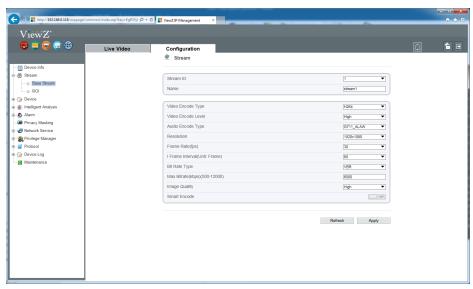
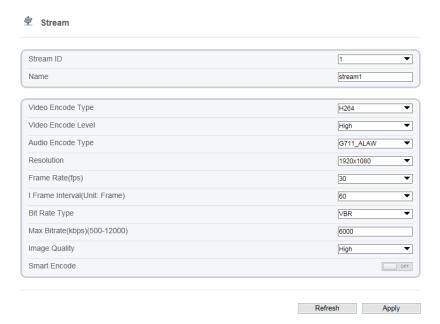


Figure 4-1 Stream Configuration page





1. Setup Video and Audio Parameters

Procedure



Step 2 Set the parameters as shown below in Table 4-1.

Table 4-1 Stream configuration parameters

| Parameter | DESCRIPTION | Setting |
|-------------------|---|---|
| Channel | ID of the video output channel. | [Setting method] |
| | NOTE | Select a value from the drop-down |
| | An IP camera has only one video output channel. | list box. |
| | Therefore, only the default value 1 is available. | [Default value] 1 |
| Stream ID | The device supports two streams. | [Setting method] |
| | Streams 1 and 2 use the H.264 Codec | Select a value from the drop-down |
| | The maximum resolution can be set for streams 1 | list box. |
| | Only a low resolution can be set for stream 2. | |
| Name | Stream name | [Setting method] |
| | NOTE | Enter a value manually. The value |
| | The stream name is combined with character, | cannot exceed 32 bytes. |
| | number, character and underline. | [Default value] stream1 |
| Video Encode Type | The video codec determines the image quality and | [Setting method] |
| | network bandwidth required by a video. Currently, | Select a value from the drop-down |
| | the following codec standards are supported: | list box. |
| | MJPEG | [Default value] H.264 High Profile |
| | MJPEG is a standard intra-frame compression | NOTE |
| | codec. The compressed image quality is good. | The H.264 High Profile codec means |
| | No mosaic is displayed on motion images. | high requirements on the hardware. |
| | MJPEG does not support proportional compression | If the hard decoding capability is low, |
| | and requires large storage space. Recording and | use H.264 Main Profile or H.264 Base |
| | network transmission occupy large hard disk space | Profile. |
| | and bandwidth. MJPEG is not applicable to | |
| | continuous recording for a long period of time or | |
| | network transmission of videos. It can be used to | |
| | send alarm images. | |



1. Setup Video and Audio Parameters

Procedure

Table 4-1 Stream configuration parameters

| Table 4-1 Stream configuration parameters | | |
|---|--|---|
| Parameter | DESCRIPTION | Setting |
| Video Encode Type | • H 264 | [Setting method] |
| | H.264 consists of H.264 Base Profile, H.264 Main | Select a value from the drop-down |
| | Profile, and H.264 High profile. | list box. |
| | The performance of H.264 High Profile is | [Default value] H.264 High Profile |
| | higher than that of H.264 Main Profile, and the | NOTE |
| | performance of H.264 Main Profile is higher than | The H.264 High Profile codec means |
| | that of H.264 Base Profile. | high requirements on the hardware. |
| | If a hardware decoding device is used, select | If the hard decoding capability is low, |
| | the appropriate codec based on the decoding | use H.264 Main Profile or H.264 Base |
| | performance of the device. | Profile. |
| | H.264 High Profile has the highest requirements on | |
| | the hardware performance, and H.264 Base Profile | |
| | has the lowest requirements on the hardware | |
| | performance. | |
| | • H.265 | |
| | H.265 is the new video encoding standard ,it's the | |
| | improvement standard from H.264. H.265 improves | |
| | the streams, encoding quality and algorithm | |
| | complexity to make configuration as optimization. | |
| Audio Encode Type | ID of the video output channel. | [Setting method] |
| | G711_ULAW: mainly used in North America and Japan. | Select a value from the drop-down |
| | G711_ALAW: mainly used in Europe and other areas. | list box. |
| | RAW_PCM: codec of the original audio data. This | |
| | codec is often used for platform data | |



1. Setup Video and Audio Parameters

Procedure

Table 4-1 Stream configuration parameters

| Parameter | DESCRIPTION | Setting |
|--------------------|---|-----------------------------------|
| Resolution | A higher resolution means better image quality | [Setting method] |
| | NOTE NOTE | Select a value from the drop-down |
| | IP cameras support the different resolutions | list box. |
| | based on the model. | |
| Frame Rate (fps) | The frame rate is used to measure displayed frames. | [Setting method] |
| | A higher frame rate means smoother videos. A video | Select a value from the drop-down |
| | whose frame rate is higher than 22.5 f/s is considered | list box. |
| | as smooth by human eyes. | |
| | Frame rates for different frequencies are as follows: | [Setting method] |
| | • 50 Hz: 1–25 f/s | Select a value from the drop-down |
| | • 60 Hz: 1–30 f/s | list box. |
| | NOTE | |
| | The frequency is set on the Device Configuration | |
| | > Camera page. The biggest MJPEG coding format | |
| | frame rate is 12 frames per second. | |
| Frame Interval (f) | I frames do not require other frames to decode. | [Setting method] |
| | A smaller I frame interval means better video quality | Select a value from the drop-down |
| | but higher bandwidth. | list box. |
| Bit Rate Type | The bit rate is the number of bits transmitted per unit | [Setting method] |
| | of time. The following bit rate types are supported: | Select a value from the drop-down |
| | Constant bit rate (CBR) | list box. |
| | The compression speed is fast; however, improper | |
| | bit rate may cause vague motion images. | |
| | Variable bit rate (VBR) | |
| | The bit rate changes according to the image | |
| | complexity. The encoding efficiency is high and the | |
| | definition of motion images can be ensured. | |



1. Setup Video and Audio Parameters

Procedure

Table 4-1 Stream configuration parameters

| Parameter | DESCRIPTION | Setting |
|--------------|--|--------------------------------|
| Max Bit Rate | Indicates the maximum value of the bit rate. | [Setting method] |
| (500-12000) | | Enter a value manually. |
| Quality | The video quality on the camera output. | [Setting method] |
| (500-12000) | | Slide the slider left or right |
| | | [Default value] 5 |



Step 3 Click Apply

- If the message "Apply success!" is displayed, click Confirm. The system saves the settings.
- If the message "Apply failed!" is displayed, you must apply for the Parameter Configure permission from an administrator. For details, see **10.1 Configuration of Permission for Group**.
- If a message indicating that the bit rate is out of range is displayed, enter a new bit rate value.



2. Setup ROI Parameters

* ROI - Region of Interest

Procedure



Step 1 Click Stream **Configuration > Stream > ROI**. The **ROI Stream** page is displayed, as shown in Figure 4-2.

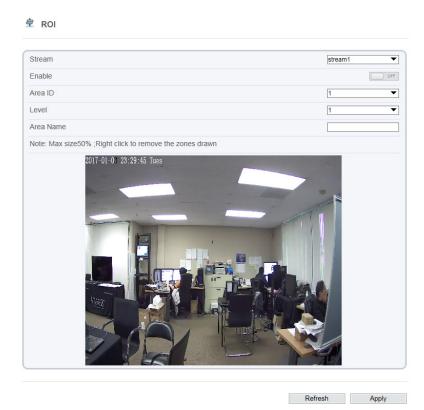


Figure 4-2 ROI Stream Configuration page



2. Setup ROI Parameters

Procedure



Step 2 Set ROI parameters as below in Table 4-2.

Table 4-2 ROI configuration parameters

| Parameter | DESCRIPTION | Setting |
|-----------|---|---------------------------------------|
| Stream | Stream name | [Setting method] Pull-down and select |
| | | [Default value] Stream 1 |
| Enable | Enable ROI function | [Setting method] Click to ON/OFF |
| | | [Default value] OFF |
| Area ID | ROI Area ID number | [Setting method] Pull-down and select |
| | | [Default value] 1 |
| Level | Refers to ROI Area image quality. Higher the level, | [Setting method] Pull-down and select |
| | clearer the image within the ROI area and | [Default value] 5 |
| | blurrier the image outside the ROI area. | |
| Area Name | User can name the Area ID with special name | [Setting method] Name length |
| | | should be less than 32 Bytes |



1. Setup Local Network Parameters

Description

Local network parameters include:

- IP protocol
- IP address
- Subnet mask
- Default gateway
- Dynamic Host Configuration Protocol (DHCP)
- Preferred Domain Name System (DNS) server
- Alternate DNS server
- MTU

Procedure



Step 1 Choose Device **Configuration > Device > Local Network**.

The Local Network page is displayed, as shown in Figure 5-1.

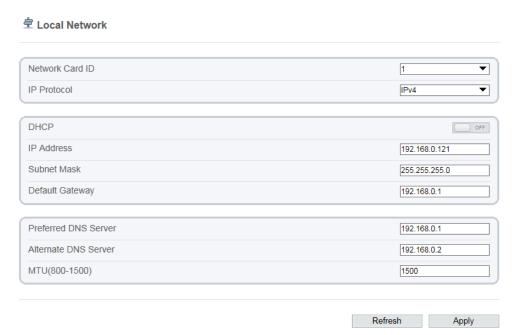


Figure 5-1 Local Network page



1. Setup Local Network Parameters

Procedure



Step 2 Set the parameters according to Table 5-1.

Table 5-1 Local network parameters

| Table 5-1 Local network parameters | | |
|------------------------------------|--|--|
| Parameter | DESCRIPTION | Setting |
| IP Protocol | IPv4 is the IP protocol that uses an address length of | [Setting method] Select a value |
| | 32 bits. | from the drop-down list box. |
| | | [Default value] IPv4 |
| Obtain IP address | The device automatically obtains the IP address from | [Setting method] |
| automatically | the DHCP server. | Click the button on to enable obtaining |
| | | IP address automatically |
| | | NOTE: To query the current |
| | | IP address of the device, you must |
| | | query it on the platform based on the |
| | | device name. |
| DHCP IP | IP address that the DHCP server assigns to the device. | N/A |
| IP Address | Device IP address that can be set as required. | [Setting method] Enter a value manually. |
| | | [Default value] 192.168.0.120 |
| Subnet Mask | Subnet mask of the network adapter. | [Setting method] Enter a value manually. |
| | | [Default value] 255.255.255.0 |
| Default Gateway | This parameter must be set if the client accesses the | [Setting method] Enter a value manually. |
| | device through a gateway. | [Default value] 192.168.0.1 |
| Preferred DNS Server | IP address of a DNS server. | [Setting method] Enter a value manually. |
| | | [Default value] 192.168.0.1 |
| Alternate DNS Server | IP address of a domain server. | [Setting method] Enter a value manually. |
| | If the preferred DNS server is faulty, the device uses | [Default value] 192.168.0.2 |
| | the alternate DNS server to resolve domain names. | |
| MTU | Set the maximum value of network transmission | [Setting method] Enter a value manually. |
| | data packets. | NOTE The MTU value ranges from |
| | | 800 to 1500, with the default value at 1500. |
| | | Please do not change it arbitrarily. |
| | | |



1. Setup Local Network Streaming

Procedure

Step 3 Click Apply.

- If the message "Apply success!" is displayed, click Confirm. The system saves the settings. The message "Set network parameter success, Please login system again" is displayed. Use the new IP address to log in to the web management system.
- If the message "Invalid IP Address", "Invalid Subnet Mask", "Invalid Default Gateway", "Invalid Primary DNS", or "Invalid Space DNS" is displayed, set the parameters correctly.



2. Configuration of Device Ports

Description

You must configure the HTTP port, control port, Real Time Streaming Protocol (RTSP) port and RTMP port for device route mapping in a LAN.

Procedure

Step 1 Choose Device **Configuration > Device > Device Port.**

The Device Port page is displayed, as shown in Figure 5-2.





Step 2 Set the parameters according to Table 5-2

Table 5-2 Device port parameters

| Parameter | DESCRIPTION | Setting |
|--------------|--|---|
| Control Port | Port used for audio and video transfer and | [Setting method] Enter a value manually |
| | signaling interaction | [Default value] 30001 |
| HTTP Port | Port used in web access | [Setting method] Enter a value manually |
| | | [Default value] 80 |
| RTSP Port | RTSP protocol port | [Setting method] Enter a value manually |
| | | [Default value] 554 |



Note

It's not recommended to modify the control port. For details about the value ranges of the control port, HTTP port, RTSP port and RTMP port, see the communication matrix.



Step 3 Click Apply.

- If the "This operation will lead to the device to restart, continue?" dialog box is displayed, click Confirm. The system automatically restarts and saves the settings.
- If the message "Invalid Control Port, Please input an integer between 1025 and 65535" is displayed, enter correct port numbers.



CONFIGURATION / Device

3. Configuration of the Date and Time

Description

On the Date & Time page, you can modify the date and time.

Procedure



Step 1 Choose Device **Configuration > Device > Date and Time**.

The **Date** page is displayed, as shown in Figure 5-3. Table5-3 describes the parameters.

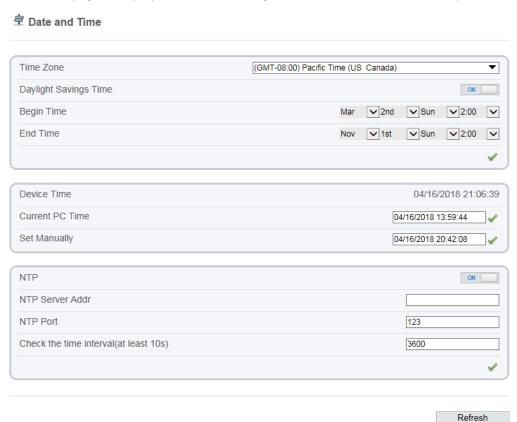


Figure 5-3 Time and Date page



CONFIGURATION / Device

3. Configuration of the Date and Time

Procedure

Table 5-3 Time parameters

| Table 5-3 Time parameters | | |
|---------------------------|--|--|
| Parameter | DESCRIPTION | Setting |
| Time Zone | N/A | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] |
| | | Greenwich mean time |
| Adjust clock for | When the DST start time arrives, the device time | [Setting method] |
| daylight saving changes | automatically goes forward one hour. When the DST | Click the button on to enable Adjust |
| | end time arrives, the device time automatically goes | clock for daylight saving changes. |
| | backward one hour. | |
| | NOTE NOTE | |
| | DST is the practice of advancing clocks so that | |
| | evenings have more daylight and mornings have | |
| | less. Currently, about 110 countries in the world | |
| | use DST. Different countries have different DST | |
| | provisions. Since March 27, 2011, Russia has | |
| | started to use permanent DST. | |
| Device Time | Device display time. | [Setting method] |
| | | Synchronize the time from the PC. |
| | | Enter a value manually. |
| Current PC Time | Time on the current PC. | N/A |
| Set Manually | Enables you to manually set the device time. | [Setting method] Click Set Manually |
| | | and set the date and time in the |
| | | format YYYY-MM-DD HH:MM:SS. |
| NTP | IP address or domain name of the NTP server. | [Setting method] Click the button |
| | | on to enable NTP and enter a value manually. |
| NTP Port | Port number of the NTP server. | [Setting method] Enter a value manually. |
| | | [Default value] 123 |
| Check the time | Set time interval to check if the device time | [Setting method] Enter a value manually. |
| interval(at least 10s) | synchronizes with the NTP server time. | [Default value] 3600 |



3. Configuration of the Date and Time

Procedure

- Step 2 Select a time zone from the Time Zone drop-down list box.
- Step 3 (Optional) Click the button on to enable Adjust clock for daylight saving changes and specify the DST start time and end time.
- Step 4 Modify the device time.
 - Synchronizing time from the PC Click Current PC Time.
 - · Manually setting the device time
 - Click Set Manually.
 - A time setting control is displayed.
 - Set the date and time.
- Step 5 Configure the NTP.
 - 1. Click the button on to enable NTP.
 - 2. Enter the IP address or domain name of the NTP server and the port number.
- Step 6 Click the icon
 The message "Apply success!" is displayed.
- Step 7 Click Confirm
 The system saves the settings.



4. Setup Channel Name, Video and Source Resolution

Procedure



Step 1 Choose **Device Configuration > Device > Camera**.

The Camera page is displayed, as shown in Figure 5-4. Table 5-4 describes the parameters.



Table 5-4 Camera parameters

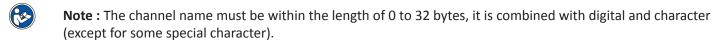
| lable 5-4 Calliera parallieters | | |
|---------------------------------|--|--|
| Parameter | DESCRIPTION | Setting |
| Camera | ID of the video output channel. | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] 1 |
| Channel Name | Channel name within the length of 0 to 32 bytes. | [Setting method] |
| | | Enter a value manually. |
| Video System | The options are as follows: | [Setting method] Select a value |
| | PAL: Used in Europe and China mainland. | from the drop-down list box. |
| | NTSC: Used in USA and Japan. | [Default value] PAL |
| | | NOTE Whether the video system |
| | | can be changed depends on the device model |
| Video Refresh | The options are as follows: | [Setting method] Corresponds to |
| Frequency | • 50 Hz: corresponds to the PAL system. | the video system. |
| | 60 Hz: corresponds to NTSC system. | |



4. Setup Channel Name, Video and Source Resolution

Procedure





Step 3 Click the icon
The message "Apply success!" is displayed.

Step 4 Click Confirm. The system saves the settings.

Note: If the video system and source resolution are modified, the message "The device will restart, are you sure to modify?" is displayed, and the system automatically saves the settings. The settings take effect after the device restarts.



5. Setup OSD Parameters

Description

The on-screen display (OSD) function allows you to display the device name, channel ID and name, time, and other customized content on videos.

- When the resolution is D1 and CIF, the maximum number of words that can be displayed is 22 words
- The OSD supports English, digital and some special characters only.

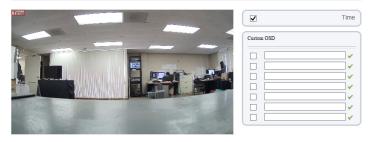
Procedure



Step 1 Choose Device **Configuration > Device > OSD**.

The OSD page is displayed, as shown in Figure 5-5.









Step 2 Set the parameters according to Table 5-5.

The size of characters that can be displayed in a row or column varies according to the resolution. When the OSD font is auto:

- If the resolution is 1920 x 1080 and the size of each character is 48 x 48, then the maximum row of OSD is 22 (1080/48), and the maximum column is 40 (1920/48);
- If the resolution is 704 x 576 and the size of each character is 32 x 32, then the maximum row of OSD is 18 (576/32), and the maximum column is 22 (704/32);
- If the resolution is 640×360 and the size of each character is 16×16 , the maximum row of OSD is 22(360/16) characters, and a maximum column is 40(640/16).



5. Setup OSD Parameters

Procedure

Table 5-5 OSD parameters

| Parameter | DESCRIPTION | Setting |
|----------------------|--|---|
| Time | Indicates whether to display the time | [Setting method] Check the blank box |
| | . , | to display the time. |
| Device Name | Indicates whether to display the device name | [Setting method] Check the blank box |
| | on videos. | to display the device name. |
| | | [Default value] Off |
| Custom OSD | Create the message box | [Setting method] Check one of the |
| | | blank boxes and write a value within |
| | | the lengh of 0 to 32 characters in |
| | | custom OSD. Click the icon 🧹 to |
| | | apply custom OSD value. |
| | | [Default value] Blank |
| Time Format | Format in which the time is displayed. | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] |
| | | YYYY-MM-DD hh:mm:ss ww |
| Font Color | Set the font color. | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] Blank |
| Font Size | Set the font size | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] Mid |
| Font Transparency | Set the font transparency on lighted back. | [Setting method] Select a value |
| | | from the drop-down list box. |
| | | [Default value] Opaque |
| Font on lighted back | Enable the font on lighted back. | [Setting method] Click the button on |
| | | to enable Font on lighted back . |
| | | [Default value] Off |



5. Setup OSD Parameters

Procedure

- Step 3 Click Apply
 The message "Apply success!" is displayed.
- Step 4 Click Confirm. The system saves the settings.



6. Configuration of Analog Output (CVBS)

Preparation

Connect a display device to the VIDEO OUT port.

Description

When the analog output function is enabled, the IP camera can send analog signals to a video server or display device through the VIDEO OUT port.

Procedure

Step 1 Choose Device Configuration > Device > CVBS
The BNC Video Output page is displayed, as shown in Figure 5-6.



Figure 5-6 BNC config page

- Step 2 Click the button on to enable BNC Video Output.
- Step 3 Click Apply. The message "Apply success!" is displayed.
- Step 4 Click Confirm. The system saves the settings.



7. Configuration of System Language & Webmode

Description

On the **System Configuration** page, you can configure the language used by the time displayed in the video window and alarm emails and web mode.

Procedure

Step 1 Choose Device Configuration > Device > System.
The System page is displayed, as shown in Figure 5-7



Figure 5-7 System configuration page

- Step 2 Select a language from the language drop-down list box. The default language is English.
- Step 3 Click the icon
 The message "Apply success!" is displayed.
- Step 4 Click Confirm. The system saves the settings.
- Step 5 Select a web mode from the web mode drop-down list box.
- Step 6 Click the icon

 The message "This operation will lead to the device to restart, continue?".
- Step 7 Click Confirm. The message "Apply success!" is displayed, the system restart.



CONFIG. /INTELLIGENT ANALYSIS

Overview

Terminology

- Field of View: the whole screen that a camera is capable of displaying.
- Deployment Area: the still area with any shape in the field of view set by a user.
- Target: the moving object of a certain type (human, vehicle, human or vehicle) appearing in the field of view.
- False Alarm: a false alarm generated because of interference sources (such as illumination change, leaf waggle and shadow).
- Alarm missing: an alarm meeting user-defined target trigger settings but not alarm.

Operating Environment

- Intelligent analysis available only on Hisilicon currently
- Operating system: Microsoft Windows 7/Windows XP (32/64-bit operating system supported)
- CPU: Intel core i3 and above / Memory: 1 GB and above / Display: resolution 1024*768 or above



Note : The software does not support pure 64-bit system. The 64-bit system mentioned above supports 32-bit software.

Precautions

Precautions for Installation

- The camera stays level with the horizon, without inclination.
- The installation height is more than 2 m indoors and within 5-8 m outdoors. If climbing over the wall needs to be monitored, the camera height can be 2 m higher than the wall.
- The angle of depression is larger than 150 & Do not install the device against the light.
- Try to install the device in a place where the light reflection from ground is weak in case of indoor installation.
- Try to keep the sky out of the field of view, because false alarms may be generated due to illumination changes or cloud movement.

Other Precautions

- Try to disable automatic white balance, the switch of which tends to cause alarm missing.
- Set the camera to be fixed focus.
- Do not switch from color mode to black&white mode frequently, otherwise, alarm missing occurs.
- Try not to use the Infrared all-in-one machine outdoors, which attracts insects and causes false alarms.
- The target cannot be oversized or undersized. The minimum target detectability is 8*8 pixels. The target takes up 1/20-1/2 of the screen in height, excess of which leads to alarm missing.
- The background modeling after parameter setting needs 4-8 seconds, during which a triggered alarm is not reported.
- A certain period of time is required from target appearance to recognition, so the duration of a target appearing in the field of view normally needs to be more than 2 seconds.
- Avoid too many moving targets in the field of view, which may lead to alarm missing.
- The fill-in light at night needs to be uniform.
- The wide-angle lens with short focal length (less than 4 mm) is recommended for small indoor space.



CONFIG. /INTELLIGENT ANALYSIS

1. Perimeter

Description

The perimeter function refers the alarm that is generated when the targets of specified types (such as human, vehicle and both) enter the deployment area.

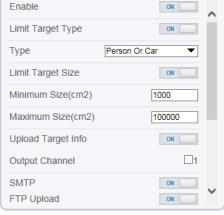
Settings



Step 1 Select **Configuration > Intelligent Analysis > Perimeter** to access the Perimeter interface, as shown in Figure 6-1

Perimeter





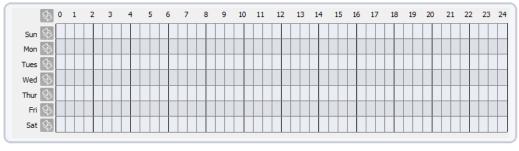


Figure 6-1 Perimeter Setting Interface





Step 2 Set all parameters for perimeter. Table 6-1 describes the specific parameters



1. Perimeter

Table 6-1 Perimeter Parameter Description

| Parameter Parameter | DESCRIPTION | Setting |
|---------------------|--|-------------------------------------|
| Alarm Interval | An alarm is generated when objects enter the | [How to set] |
| (1-1800s) | deployment area, it is generated again in next intervals | Enter a value in the area box. |
| | (alarm interval) until the end of event. | [Default Value] 10 |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗷 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn into . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |



1. Perimeter

Settings

Table 6-1 Perimeter Parameter Description

| Parameter | DESCRIPTION | Setting |
|----------------|--|--------------------------------------|
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-2, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-2 Deployment Time Setting Interface



1. Perimeter

Deployment Area Settings



Draw a deployment area: Move the cursor to the drawing interface, click the left mouse button and drag the mouse to generate a green rectangle, which forms a deployment area. **You can also click the square grid in the interface to set the deployment area**. Click "clear" to delete the deployment area, as shown in Figure 6-3.

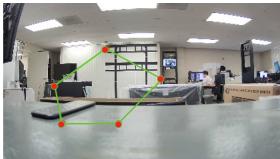


Figure 6-3 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



2. Single Virtual Fence

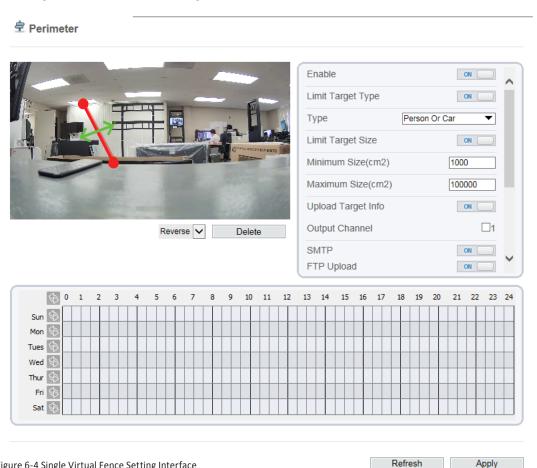
Function Definition

A single virtual fence is a line that is set at a concerned position within the monitored field of view and specifies the forbidden travel direction. An alarm is generated when the specified types of targets (such as human or vehicle) cross this line.

Function Settings



Step 1 Select Configuration > Intelligent Analysis > Single Virtual Fence to access the Single Virtual Fence setting interface, as shown in Figure 6-4









2. Single Virtual Fence

Table 6-2 Single Virtual Fence Parameter Description

| Table 6-2 Single Virtual Fence P | | Callin |
|----------------------------------|--|-------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Alarm Interval | An alarm is generated when target cross the single | [How to set] |
| (1-1800s) | virtual fence, it is generated again in next intervals | Enter a value in the area box. |
| | (alarm interval) until the end of event. | [Default Value] 10 |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to well set "Real size in scene" | |
| | in advanced parameters, otherwise no alarms may be | |
| | generated. | |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗷 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn into . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | | |
| | disappears after the target leaves the deployment | |
| | area) | |



2. Single Virtual Fence

Settings

Table 6-2 Single Virtual Fence Parameter Description

| Parameter | DESCRIPTION | Setting |
|----------------|--|--------------------------------------|
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-5, and then click Delete to delete the deployment time. You can also delete selected deployment time by means of inverse selection.

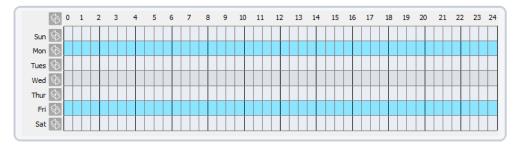


Figure 6-5 Deployment Time Setting Interface



2. Single Virtual Fence

Deployment Area Settings

Drawing a line: Move the cursor to the drawing interface, hold down the left mouse button, and move the cursor to draw a line. When you release the left mouse button, a single virtual fence is generated.

Setting a single virtual fence: Click a line (and the trip line turns red) to select the single virtual fence and set its direction as Positive, Reverse or Bidirectional, or delete the selected line. You can also press and hold left mouse button at the endpoint of a single virtual fence and move the mouse to modify the position and length of this single virtual fence. You can right-click to delete the single virtual fence, as shown in Figure 6-6



Figure 6-6 Deployment Area Setting Interface



- A single virtual fence is not within any deployment area, therefore, when an alarm is generated, the trace always exists. Only when the target object moves out of the field of view, the trace disappears.
- Try to draw the single virtual fence in the middle, because the recognition of a target takes time after target appearance on the screen and an alarm is generated only when the object is recognized to have crossed the single virtual fence.
- The single virtual fence which detects human foot as the recognition target cannot be too short, because a short single virtual fence tends to miss targets.



3. Double Virtual Fence

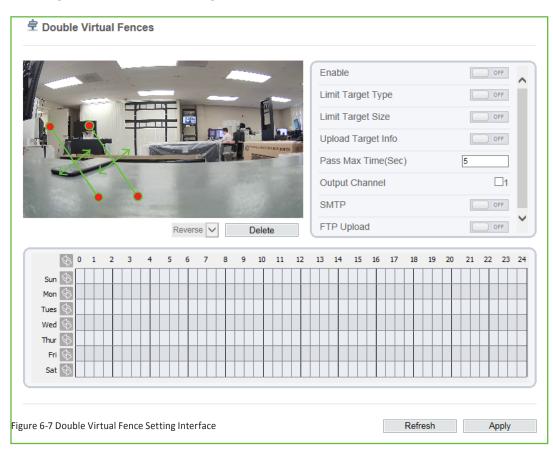
Function Definition

Double virtual fence refers to two lines that are set at a concerned special position within the field of view and specify the forbidden travel direction. When the targets of specified types (such as human or vehicle) move along the set travel direction and cross these lines in a certain order (line 1 folled by line 2) in pass max time, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Double Virtual Fence** to access the Double Virtual Fence setting interface, as shown in Figure 6-7.





Step 2 Set all parameters for the double virtual fence. Table 6-3 describes the specific parameters.



3. Double Virtual Fence

Table 6-3 Double Virtual Fence Parameter Description

| Parameter | DESCRIPTION | Setting |
|---------------------|--|------------------------------------|
| Alarm Interval | An alarm is generated when targets cross the double | [How to set] |
| (1-1800s) | virtual fences in a certain order (line 1 followed by | Enter a value in the area box. |
| | line 2), it is generated again in next intervals (alarm | [Default Value] 10 |
| | interval) until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to well set "Real size in scene" | |
| | in advanced parameters, otherwise no alarms may be | |
| | generated. | |
| Pass Max Time (Sec) | An alarm is generated only when the time taken to | [How to set] |
| | cross the double virtual fences is less than the value. | Enter a value in the area box. |
| | The default value is 10 seconds and the setting range | |
| | is 1-60 seconds. | |



3. Double Virtual Fence

Settings

Table 6-3 Double Virtual Fence Parameter Description

| Parameter | DESCRIPTION | Setting |
|--------------------|--|--------------------------------------|
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn into . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-8, and then click Delete to delete the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-8 Deployment Time Setting Interface



3. Double Virtual Fence

Deployment Area Settings

Drawing a line: Move the cursor to the drawing interface, hold down the left mouse button, and move the cursor to draw a line. When you release the left mouse button, two virtual fences are generated. Choose one to set the direction to Positve or Reverse.

Setting double virtual fence: Click one of the double virtual fences (and the virtual fence turns red) to select this virtual fence and set the direction to Positive or Reverse, or delte the selected line. You can also press and hold left mouse button at the endpoint of a virtual fence and move the mouse to modify the position and length of the virtual fence. You can do right-click to delete the double virtual fences as shown in Figure 6-9

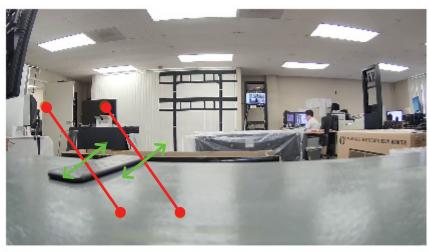


Figure 6-9 Deployment Area Setting Interface







- The two virtual fences are in sequential order. An alarm is generated only when a target crosses virtual fence 1 and then virtual fence 2 within the set maximum passing time.
- The double virtual fences are not within any deployment area, therefore, when an alarm is generated, the trace always exists. Only when the target object moves out of the field of view, the trace disappears.
- Try to draw double virtual fences in the middle, because the recognition of a target takes time after target appearance on the screen and an alarm is generated only when the object is recognized to have crossed the double virtual fences.
- The double virtual fences which detect human shapes as the recognition target cannot be too short, because short double virtual fences tend to miss targets.



4. Loiter

Function Definition

Loiter allows setting the shortest loitering time for a (single) target of specified type (such as human or vehicle) within the deployment area in the field of view. When the loitering time of a (single) target within this area meets the set shortest loitering time, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Loiter** to access the Loiter setting interface, as shown in Figure 6-10.



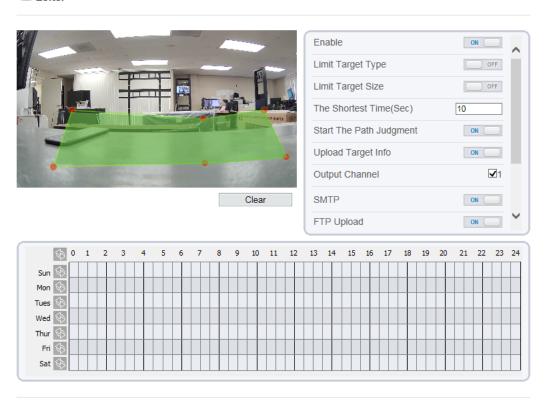


Figure 6-10 Loiter Interface



Step 2 Set all parameters for the Loiter. Table 6-4 describes the specific parameters.

Refresh



4. Loiter

Table 6-4 Loiter Parameter Description

| Table 6-4 Loiter Parameter Des | cription | |
|--------------------------------|--|------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Alarm Interval | An alarm is generated when the loitering time of a | [How to set] |
| (1-1800s) | (single) target meets the set shortest loitering time, | Enter a value in the area box. |
| | it is generated again in next intervals (alarm interval) | [Default Value] 10 |
| | until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| The Shortest Time | The time that a targeted object spends in loitering | [How to set] |
| (Sec) | cannot be less than the shortest loitering time. | Enter a value in the area box. |
| | Setting range: 5-60 seconds. | [Default Value] 10 |
| Start the Path | The enabling of path analysis makes loitering judgment | [How to set] |
| Judgment | accurate by using the software algorithm, for example, | Click to enable Start the Path |
| | no alarm is generated when a person walks along a | Judgment and enable path analysis. |
| | straight line if the function is set to ON. | |



4. Loiter

Settings

Table 6-4 Loiter Parameter Description

| Parameter | DESCRIPTION | Setting |
|--------------------|--|--------------------------------------|
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗾 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn 🗷 into 🗹 . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-11, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.

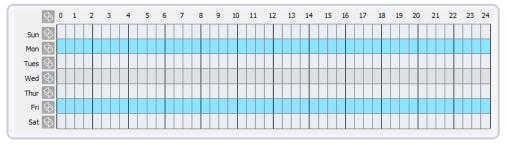


Figure 6-11 Deployment Time Setting Interface



4. Loiter

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing as shown in Figure 6-12



Figure 6-12 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



5. Multiple Loiter

Function Definition

Multiple loiter allows setting the shortest loitering time for multiple targets of specified type (such as human or vehicle) within the deployment area in the field of view. When the loitering time of the multiple targets within this area meets the set shortest loitering time, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Multiple Loiter** to access the Multiple Loiter setting interface, as shown in Figure 6-13.

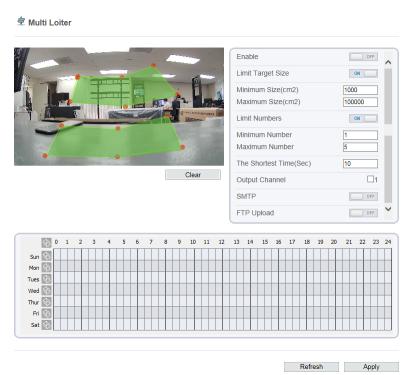


Figure 6-13 Loiter Interface



Step 2 Set all parameters for the Multiple Loiter. Table 6-5 describes the specific parameters.



5. Multiple Loiter

Table 6-5 Multiple Loiter Parameter Description

| Table 6-5 Multiple Loiter Param | neter Description | |
|---------------------------------|--|--------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Alarm Interval | An alarm is generated when the loitering time of | [How to set] |
| (1-1800s) | multiple targets meet the set shortest loitering time, | Enter a value in the area box. |
| | it is generated again in next intervals (alarm interval) | [Default Value] 10 |
| | until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Limit Numbers | When Limit Numbers is set to OFF, an alarm is | [How to set] |
| | generated no matter how many people loiter. When | Click to enable Limit Numbers |
| | Limit Numbers is set to ON, if the minimum number is | |
| | set to 2 and the maximum number is set to 3, an alarm | |
| | is generated for 2-3 people loitering. Other settings | |
| | are the same as loitering. | |
| | | |
| The Shortest Time | The time that a target object spends in loitering | [How to set] |
| (Sec) | cannot be less than the shortest loitering time. | Enter a value in the area box. |
| | Setting range: 5-60 seconds. | [Default Value] 10 |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |



5. Multiple Loiter

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-14, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-14 Deployment Time Setting Interface



5. Multiple Loiter

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing as shown in Figure 6-15



Figure 6-15 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



6. Object Left

Function Definition

The object left function refers to that an alarm is generated when the dwelling time of an object within the deployment area meets the set shortest dwelling time.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Object Left** to access the Object Left setting interface, as shown in Figure 6-16.

堂 Object Left

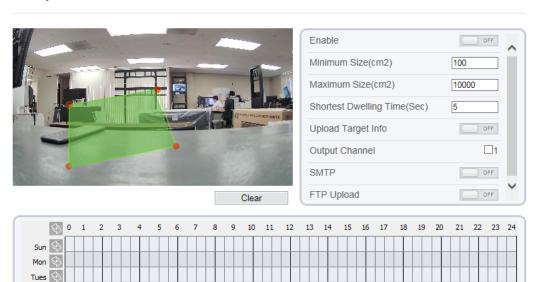


Figure 6-16 Object Left Interface

Refresh Apply



Step 2 Set all parameters for the Loiter. Table 6-6 describes the specific parameters.



6. Object Left

Table 6-6 Object Left Parameter Description

| Parameter | DESCRIPTION | Setting |
|---------------------|--|--------------------------------------|
| Alarm Interval | An alarm is generated when the dwelling time of an | [How to set] |
| (1-1800s) | object within the deployment area meets the set | Enter a value in the area box. |
| | shortest dwelling time, it is generated again in next | [Default Value] 10 |
| | intervals (alarm interval) until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Minimum | The target size for triggering an effective alarm is set | [How to set] |
| (Maximum) Size(cm²) | based on the actual target size. The default value is | Enter a value in the area box. |
| | 1000-100000 square centimeters and the setting range | |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Shortest | An alarm is generated when the object left time is | [How to set] |
| Dwelling Time (Sec) | longer than the shortest dwelling time. | Enter a value in the area box. |
| | Setting range: 5-60 seconds. | [Default Value] 5s |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗷 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn 🗷 into 🗹. When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |



6. Object Left

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-17, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-17 Deployment Time Setting Interface



6. Object Left

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing, as shown in Figure 6-18.



Figure 6-18 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



7. Object Removed

Function Definition

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing, as shown in Figure 6-19.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Object Removed** to access the Object Removed setting interface, as shown in Figure 6-19.



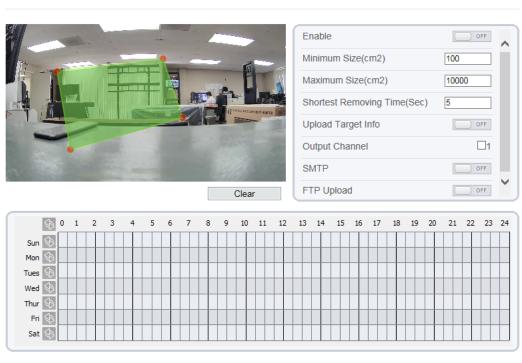


Figure 6-19 Object Removed Interface



Step 2 Set all parameters for the Loiter. Table 6-7 describes the specific parameters.

Refresh

Apply



7. Object Removed

Table 6-7 Obejct Removed Parameter Description

| Table 6-7 Obejct Removed Para | meter Description | |
|-------------------------------|--|--------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Alarm Interval | An alarm is generated when the removing time of an | [How to set] |
| (1-1800s) | object within the deployment area meets the set | Enter a value in the area box. |
| | shortest removing time, it is generated again in next | [Default Value] 10 |
| | intervals (alarm interval) until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Minimum | The target size for triggering an effective alarm is set | [How to set] |
| (Maximum) Size(cm²) | based on the actual target size. The default value is | Enter a value in the area box. |
| | 1000-100000 square centimeters and the setting range | |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| The Shortest Time | An alarm is generated when the object removed time | [How to set] |
| (Sec) | is longer than the shortest removing time. | Enter a value in the area box. |
| | Setting range: 5-60 seconds. | [Default Value] 5s |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗷 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn 🗷 into 🗹 . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |



7. Object Removed

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-20, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-20 Deployment Time Setting Interface



7. Object Removed

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing as shown in Figure 6-21



Figure 6-21 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



8. Abnormal Speed

Function Definition

Abnormal speed allows setting the travel speed criteria for a target within the deployment area on the video screen. When the travel speed of a target of specified type (such as human or vehicle) within this area meets the alarm condition, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Abnormal Speed** to access the Abnormal Speed setting interface, as shown in Figure 6-22.

🕏 Abnormal Speed

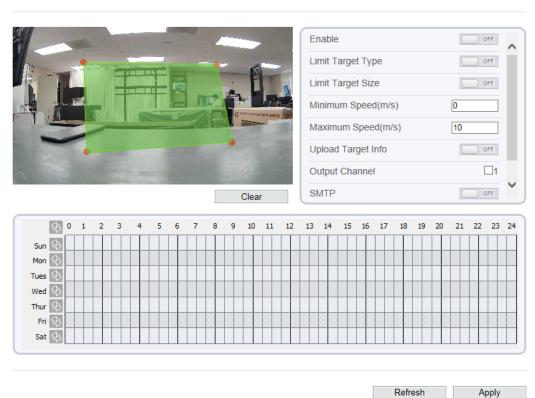


Figure 6-22 Abnormal Speed Interface



Step 2 Set all parameters for the Loiter. Table 6-8 describes the specific parameters.



8. Abnormal Speed

Table 6-8 Abnormal Speed Parameter Description

| Parameter | DESCRIPTION | Setting |
|-------------------|--|------------------------------------|
| Alarm Interval | An alarm is generated when the travel speed of a | [How to set] |
| (1-1800s) | target of specified type meets the alarm condition, it | Enter a value in the area box. |
| | is generated again in next intervals (alarm interval) | [Default Value] 10 |
| | until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Minimum | Set prohibited speeds. When a target object crosses | [How to set] |
| (Maximum) Speed | an area at a speed between the minimum and | Enter a value in the area box. |
| (m/s) | maximum speeds, an alarm is generated. | |
| | Setting range: 5-60 seconds. | |



8. Abnormal Speed

Settings

Table 6-8 Abnormal Speed Parameter Description

| Parameter | DESCRIPTION | Setting |
|--------------------|--|--------------------------------------|
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🗾 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn 🗷 into 🗹 . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-23, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.

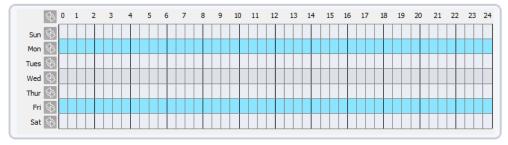


Figure 6-23 Deployment Time Setting Interface



8. Abnormal Speed

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing, as shown in Figure 6-24.



Figure 6-24 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



9. Converse

Function Definition

Converse allows setting the travel direction criteria for a target within an area on the video screen. When a target of specified type (such as human or vehicle) within this area moves in the set travel direction, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Converse** to access the Converse setting interface, as shown in Figure 6-25.





| | \$ | 0 | 1 | 2 | 3 | 4 | 5 | 6 | - | 7 | 8 | 9 | • | 10 | 11 | L | 12 | 1 | 3 | 14 | 1 | 5 | 16 | 17 | 18 | 3 | 19 | 20 | 21 | 2 | 22 | 23 | 24 |
|------|------------|---|---|---|---|---|---|---|---|---|---|---|---|----|----|---|----|---|---|----|---|---|----|----|----|---|----|----|----|---|----|----|----|
| Sun | \$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Mon | \$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Tues | \$ | Ц | | Ш | | Ш | | Ш | | | | | | | Ш | | | | Ш | | | _ | | | Ш | | | Ш | Ш | | Ш | | |
| Wed | \Diamond | | | | | Ш | | | | | | | | | Ш | | | | Ш | | | | | | | | | | | | | | |
| Thur | \Diamond | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Fri | \$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Sat | \$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Refresh Apply

Figure 6-25 Converse Interface



Step 2 Set all parameters for the Loiter. Table 6-9 describes the specific parameters.



9. Converse

Table 6-9 Converse Parameter Description

| Parameter Parameter | Description DESCRIPTION | Setting |
|---------------------|--|-------------------------------------|
| Alarm Interval | An alarm is generated when a target within the | [How to set] |
| (1-1800s) | deployment area moves in the set travel direction, it | Enter a value in the area box. |
| | is generated again in next intervals (alarm interval) | [Default Value] 10 |
| | until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn into . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |



9. Converse

Settings

Table 6-9 Converse Parameter Description

| Parameter | DESCRIPTION | Setting |
|----------------|--|--------------------------------------|
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-26, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-26 Deployment Time Setting Interface



9. Converse

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing, as shown in Figure 6-27.

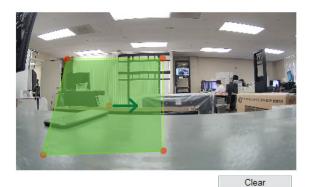


Figure 6-27 Deployment Area Setting Interface



- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



10. Illegal Parking

Function Definition

Illegal parking allows setting the dwelling time criteria for a target within the deployment area on the video screen. When the dwelling time of a target of specified type (vehicle) within this area meets the set allowed parking time, an alarm is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Illegal Parking** to access the Illegal Parking setting interface, as shown in Figure 6-28.

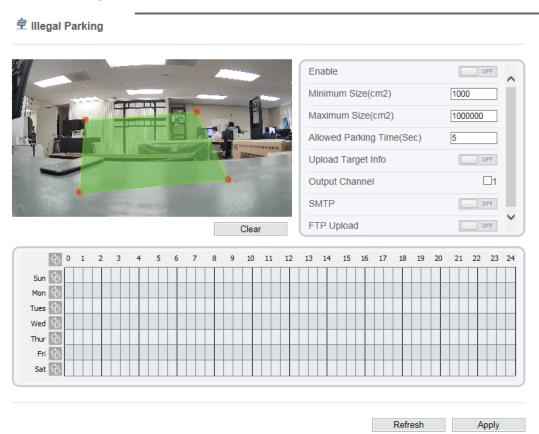


Figure 6-28 Illegal Parking Interface



Step 2 Set all parameters for the Loiter. Table 6-10 describes the specific parameters.



10. Illegal Parking

Settings

Table 6-10 Illegal Parking Parameter Description

| Parameter | DESCRIPTION | Setting |
|-------------------|--|------------------------------------|
| Alarm Interval | An alarm is generated when the dwelling time of a | [How to set] |
| (1-1800s) | target (vehicle) within the deployment area meets the | Enter a value in the area box. |
| | set allowed parking time, it is generated again in next | [Default Value] 10 |
| | intervals (alarm interval) until the end of event. | |
| | Setting range: 1-1,800 seconds. | |
| Limit Target Type | Effective alarms are set based on target type, with | [How to set] |
| | options of human, vehicle, or both. When the device is | Click to enable Limit Target Type. |
| | used indoors, because of small space and large targets, | [Default Value] Off |
| | alarms are triggered by human sometimes even if | |
| | vehicle is selected, leading to false alarms. It is | |
| | recommended to set the target type to human for | |
| | indoor use. | |
| Limit Target Size | The target size for triggering an effective alarm is set | [How to set] |
| | based on the actual target size. The default value is | Click to enable Limit Target Size. |
| | 1000-100000 square centimeters and the setting range | [Default Value] Off |
| | is 0-1000000 square centimeters. When setting the | |
| | target size, you need to accurately set "Real size in | |
| | scene" in advanced parameters, otherwise no alarms | |
| | may be generated. | |
| Allowed parking | An alarm is generated when the object left time is | [How to set] |
| time(Sec) | longer than the shortest dwelling time. | Enter a value in the area box. |
| | Setting range: 5-60 seconds. | |



10. Illegal Parking

Settings

Table 6-10 Illegal Parking Parameter Description

| Parameter | DESCRIPTION | Setting |
|--------------------|--|--------------------------------------|
| | | J |
| Upload Target Info | Enable the function of uploading target information by | [How to set] |
| | clicking 🔀 below the Live video in a flash browser | Click to enable Upload Target Info. |
| | to turn into . When an alarm is triggered, the | [Default Value] OFF |
| | target movement trace can be displayed (The trace | |
| | can be seen only within the deployment area and | |
| | disappears after the target leaves the deployment | |
| | area) | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-29, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-29 Deployment Time Setting Interface



10. Illegal Parking

Deployment Area Settings

Move the cursor to the drawing interface and click to generate a point, move the cursor to draw a line, and then click to generate another point. This is how a line is generated. In this way, continue to draw lines to form any shape, and right-click to finish line drawing, as shown in Figure 6-30.



Figure 6-30 Deployment Area Setting Interface



Note

- A drawn line cannot cross another one, or the line drawing fails.
- Any shape with 32 sides at most can be drawn.
- The quantity of deployment areas is not limited yet and will be described in future when a limit is applied.



11. Single Bad

Function Definition

Signal bad refers to that an alarm is generated if an event such as tampered or shifted occurs.



Note

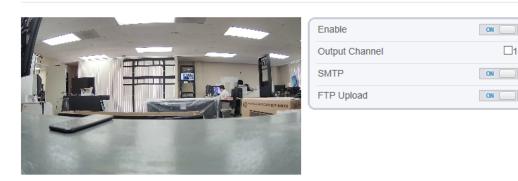
- Currently, An alarm is generated only when more than 75% area of a video is obscured.
- When the ambient is dark and the gray average is less than 40, an alarm of Signal Bad is generated.

Function Settings



Step 1 Select **Configuration > Intelligent Analysis > Single Bad** to access the Single Bad setting interface, as shown in Figure 6-31.

🕏 Signal Bad



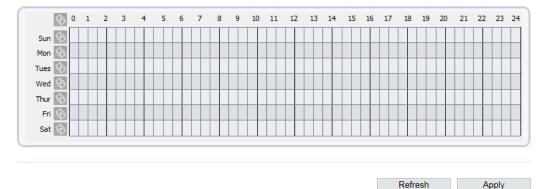


Figure 6-31 Single Bad Interface



Step 2 Set all parameters for the Loiter. Table 6-11 describes the specific parameters.



11. Single Bad

Settings

Table 6-11 Single Bad Parameter Description

| Parameter | DESCRIPTION | Setting |
|----------------|--|--------------------------------------|
| Alarm Interval | An alarm is generated if an event such as tampered or | [How to set] |
| (1-1800s) | shifted occurs it is generated again in next intervals | Enter a value in the area box. |
| | (alarm interval) until the end of event. | [Default Value] 10 |
| | Setting range: 1-1,800 seconds. | |
| Output Channel | If you check to set the Output Channel and the device | [How to set] |
| | is connected to an external alarm indicator, the alarm | Click the parameter and input an ID. |
| | indicator signals when an alarm is triggered. | |
| SMTP | If you turn on, system will send a notice email. | [Default Value] OFF |
| | You can set the email on Network Service / SMTP . | |

Deployment Time Settings

Setting deployment time: Click to select any time point within 0:00-24:00 from Monday to Sunday; or hold down the left mouse button, drag and release the mouse to select the deployment time within 0:00-24:00 from Monday to Sunday, and then click Apply to successfully set the time. Note: When you select time by dragging the cursor, the cursor cannot be moved out of the time area. Otherwise, no time can be selected.

Deleting deployment time: Select the week on the left of set time which becomes red after selection, as shown in Figure 6-32, and then click Delete to erase the deployment time. You can also delete selected deployment time by means of inverse selection.



Figure 6-32 Deployment Time Setting Interface



12. Advanced

Function Settings

- Caution! This function is only applicable to camera with intelligent analysis function.
- Step 1 Select Configuration > Intelligent Analysis > Advanced to access the Illegal Parking setting interface, as shown in Figure 6-33.

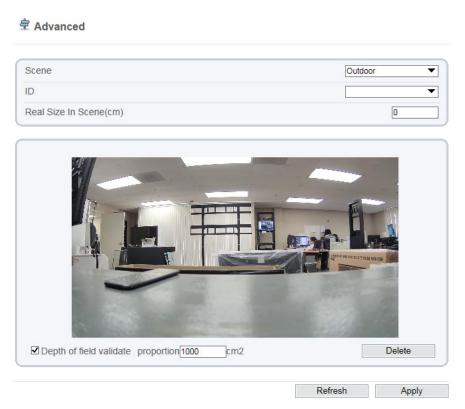


Figure 5-33 Illegal Parking Interface

Step 2 You can enable/disable Camera Shake, High Noise, Low Contrast and Period Motion based on Scene settings. Table 6-12 describes the specific parameters.



12. Advanced

Settings

Table 6-12 Advanced Parameter Description

| Parameter | DESCRIPTION | Setting |
|--------------|---|--------------------------------|
| Scene | The scene which camera installed Select indoor/ | [How to set] Select from the |
| | outdoor base on the Environment. | drop-down list. |
| | | [Default Value] Outdoor |
| ID | Mark the line base on the ID of line, select the | [How to set] Select from the |
| | according line by the ID. | drop-down list. |
| Real Size in | Length of line according to the real size in scene. | [How to set] |
| scene (cm) | The default value is 0 and the setting value is | Enter a value in the area box. |
| | 0-99999 centimeters. | [Default Value] 0 |

Setting methods and rules

Set Advanced parameters before setting function parameters. Draw lines in advanced parameters interface so that the true object has a mapping relation with the image object. The method and rules for drawing line as below:

- 2-4 vertical lines or 2 vertical lines and 2 ground lines need to be entered.
- In the case of low marking requirement, two vertical lines can meet most scene requirements. Normally, the vertical line is marked based on human height.
- The lines are distributed near and far. Two vertical lines are in the scene, one near and the other far. On the screen, draw a vertical line along the target object height, measure the actual length of this target, and enter the actual length in Real size in Scene box for saving. Similarly, two horizontal lines on the ground are in the scene, one near and the other far. Measure and enter the actual length.
- Click a marking line (turning red after clicking) and click Delete to delete the markning line.
- Click a marking line (turning red after clicking), to modify the marking line data. You can also modify the
 line parameters by selecting a number and enter the actual size in Real size in Scene box on the advanced
 parameter interface



1. Setup Alarm Output Parameters

Procedure



Step 1 Choose Alarm **Configuration > Alarm > Alarm Output**. The **Alarm Output** page is displayed, as shown in Figure 7-1.

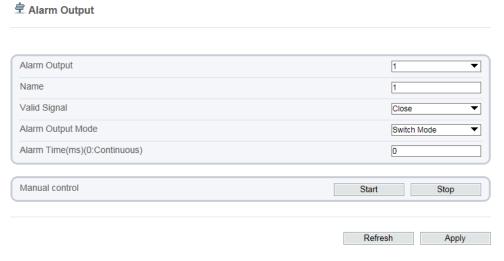


Figure 6-1 Alarm Output page



Step 2 Set the parameters according to Table 7-1.



1. Setup Alarm Output Parameters

Procedure

Table 7-1 Alarm Output parameters

| Table 7-1 Alarm Output parame Parameter | DESCRIPTION | Setting |
|---|--|--------------------------------------|
| | | |
| Alarm Output | ID of the alarm output channel. | [How to set] Select a value from the |
| | NOTE | drop-down list box |
| | The number of alarm output channels depends | [Default Value] 1 |
| | on the device model. | |
| Name | Alarm output channel name. | [Value range] 0 to 32 bytes |
| Valid Signal | The options are as follows: | [How to set] Select a value from the |
| | Close: An alarm is generated when an external | drop-down list box |
| | alarm signal is received. | [Default Value] Close |
| | Open: An alarm is generated when no external | |
| | alarm signal is received. | |
| Alarm Output Mode | When the device receives I/O alarm signals, the device | [How to set] Select a value from the |
| | sends the alarm information to an external alarm | drop-down list box |
| | device in the mode specified by this parameter. | [Default Value] Switch Mode |
| | The options include the switch mode and pulse mode. | |
| | NOTE | |
| | If the switch mode is used, the alarm frequency | |
| | of the device must be the same as that of the | |
| | external alarm device. | |
| | If the pulse mode is used, the alarm frequency | |
| | of the external alarm device can be configured. | |
| Alarm Time (ms) | Alarm output duration. The value 0 indicates that the | [How to set] Select a value from the |
| (0:Continuous) | alarm remains valid. | drop-down list box |
| , | | [Default Value] 0 |
| | | [Value range] 0 to 86400 seconds |
| Manual Control | Control the alarm output. | [13.32 13.86] o to so too seconds |
| manaar control | Control the diditil output | |



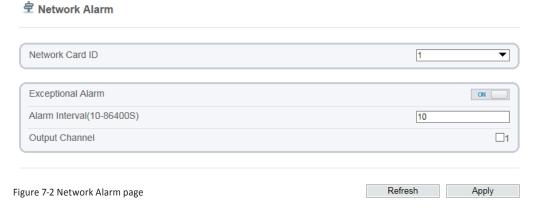
Step 3 Click **Apply**. The message "**Apply success!**" is displayed.



2. Setup Network Alarm Parameters

Procedure

Step 1 Choose Configuration > Alarm > Network Alarm.
The Network Alarm page is displayed, as shown in Figure 7-2.



- Step 2 Click the button on to enable exceptional alarm
- Step 3 Configure the alarm interval.
- Step 4 Select Output Channel number.
- Step 5 Click Apply. The message "Apply success!" is displayed.
- Step 6 Click Confirm. The system saves the settings.



3. Setup Motion Detection Alarm Parameters

Description

On the Motion Alarm page, you can perform the following operations:

- Enable the motion detection function.
- Set the motion detection arming time.
- Set the motion detection area.
- Configure the motion alarm output channel.
- When the alarm output function is enabled and the camera detects that an object moves into the motion detection area within the schedule time, the camera generates an alarm and triggers linkage alarm output.

Procedure

Step 1 Choose **Configuration > Alarm > Motion Alarm**. The **Motion Alarm** page is displayed, as shown in Figure 7-3.

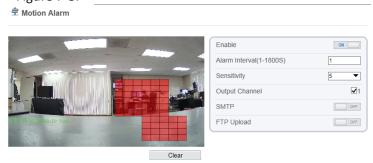




Figure 7-3 Motion Alarm page

- Step 2 Click the button ON to enable motion alarm.
- Step 3 Configure the motion interval (1-1800 seconds).
- Step 4 Configure sensitivity. The 1 is the minimum and & 10 is the maximum detection sensitivity.
- Step 5 Configure output channel.

Refresh Apply

3. Setup Motion Detection Alarm Parameters

Procedure

- Step 7 Turn on the SMTP notice. If you turn on, system will send an email about motion detection alarm.
- Step 8 Configure the detection area.

 Press and hold the left mouse button, and drag in the video area to draw a detection area.





Figure 7-4 Motion Area Setting page - Setup motion detection area



Note

- Click Clear to delete a detection area.
- Click Reverse to select the area out of specified frames as the detection area.
- Step 9 Click Apply.
 The message "Apply success!" is displayed.
- Step 10 Click Confirm.
 The system saves the settings.



CONFIGURATION / PRIVACY MASK

Configuration of the Privacy Mask Function

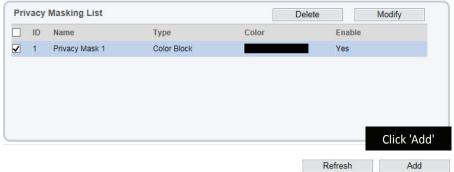
Procedure

Cl

Choose Configuration > Privacy Masking.

The **Privacy Masking** page is displayed, as shown in Figure 8-1.





2

Figure 8-1 Privacy Masking Page

- Step 2 Click the button on to enable Privacy Masking, and configure the privacy mask type, color and alpha parameters.
 - Step 3 Press and hold the left mouse button, and drag on the preview image to cover the part to be masked.



Note

- The maximum percentage of an image that can be masked depends on the device model. Read the tip displayed on the page. A maximum of five areas can be masked.
- You can click **Refresh** to configure the masked areas again.
- Delete button is to delete Masking area. Modify button is to redraw the masking area of current masking.



CONFIGURATION / PRIVACY MASK

Configuration of the Privacy Mask Function

Procedure

Table 8-1 Privacy Mask parameters

| Parameter | DESCRIPTION | Setting |
|-----------|--|---|
| ID | ID of Privacy Masking. | N/A |
| Name | Name of privacy Masking. | [Setting method] Click the name and |
| | | the drop-down list box. |
| | | [Default Value] Blank |
| Туре | Type of privacy masking | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Color Block |
| Color | Color of privacy masking. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Black |
| Enable | Indicates whether to enable the privacy masking. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Yes |
| Delete | Delete a privacy masking. | [Setting method] |
| | | 1. Select a privacy masking from the |
| | | Privacy Masking List. |
| | | 2. Click Delete , the privacy masking is |
| | | deleted successfully. |
| Modify | Modify a privacy masking. | 1. Select a privacy masking from the |
| | | Privacy Masking List. |
| | | 2. Click a parameter and modify it. |
| | | 3. Click Modify, the privacy masking is |
| | | modified successfully. |



Step 4 Click **Apply**. The message "Apply success!" is displayed.



1. Setup 802.1x Parameters

Preparation

802.1x authentication must be configured on the access port, which controls to access network resources for the connected user devices on the port.

Procedure



Step 1 Choose Network Service > 802.1x.

The **802.1 page** is displayed, as shown in Figure 9-1.





Refresh

Apply

Figure 9-1 802.1x page

- Step 2 Click the button on to enable 802.1x.
- Step 3 Enter the account name.
- Step 4 Enter the password and confirm password.
- Step 2 Click Apply. The message "Apply success!" is displayed.



2. Setup DDNS Parameters

Preparation

Connect the specified camera to the Internet, and obtain the user name and password for logging into the Dynamic Domain Name System (DDNS) server.

Procedure



Step 1 Choose Network Service > DDNS.

The DDNS page is displayed, as shown in Figure 9-2.



Figure 9-2 DDNS page



Step 2 Set the parameters according to Table 9-1.



2. Setup DDNS Parameters

Procedure

Table 9-1 DDNS parameters

| Parameter | DESCRIPTION | Setting |
|-------------------|---|--------------------------------------|
| DDNS | Indicates whether to enable the DDNS service. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| Provider | DDNS service provider. Currently, only 3322 and | [Setting method] Select a value from |
| | DynDns are supported. | the drop-down list box. |
| | | [Default Value] 3322 |
| | | NOTE Set this parameter based on |
| | | the site requirements. |
| Network Card Name | Installed network card name | |
| Host Name | Host name customized by a user | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| Account | User name to login into the DDNS server | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| Password | Password to login into the DDNS server | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |



Step 3 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



3. Setup PPPoE Parameters

Preparation

Obtain the PPPoE user name and password from the network carrier.

Description

If a PPPoE connection is used, you need to enter the user name and password on the PPPoE page. After you restart the device, the PPPoE settings take effect and the device obtains a public IP address.

Procedure

Step 1 Choose Network Service > PPPoE.

The **PPPoE** page is displayed, as shown in Figure 9-3.

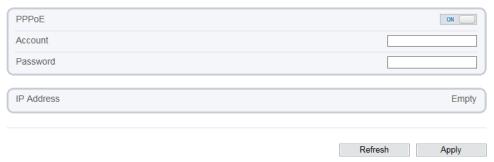


Figure 9-3 PPPoE page



Step 2 Click the button on to enable PPPoE.



Step 3 Set the parameters according to Table 9-2.



3. Setup PPPoE Parameters

Procedure

Table 9-2 PPPoE parameters

| Parameter | DESCRIPTION | Setting |
|------------|---|------------------------------|
| PPPoE | Indicates whether to enable the PPPoE service. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| Account | PPPoE user name provided by the network carrier. | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| Password | Password provided by the network carrier. | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| IP Address | The parameter is automatically filled by network. | |



Step 3 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



4. Setup Port Mapping Parameters

Preparation

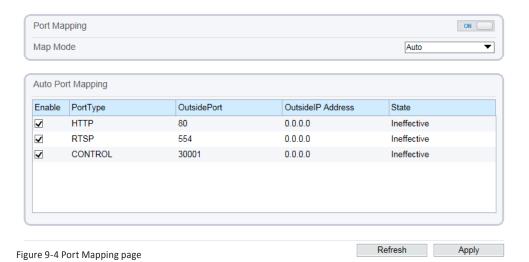
With port forwarding can setup the connection between privacy network and public network. Enable the port forwarding to access the privacy network devices from public network.

Procedure

Step 1 Choose Network Service > Port Mapping.

The **Port Mapping page** is displayed, as shown in Figure 9-4.

Port Mapping



- Step 2 Click the button on to enable Port Mapping.
- Step 3 Set the parameters according to Table 9-3.



4. Setup Port Mapping Parameters

Procedure

Table 9-3 Port Mapping parameters

| Table 9-3 Port Mapping parame | eters | |
|-------------------------------|---|--------------------------------------|
| Parameter | DESCRIPTION | Setting |
| Port Mapping | Indicates whether to enable the Port Mapping service. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| Map Mode | Mode of port mapping, includes auto and manual. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Auto |
| | | NOTE Set this parameter as manual |
| | | to set custom port number |
| Port Type | Port Type includes: HTTP, RTSP and Control | N/A |
| Outside Port | Port of outside network. | [Setting method] |
| | | Enter a value manually in map mode. |
| | | [Default Value] HTTP: 80, RTSP: 554, |
| | | CONTROL: 30001 |
| Outside IP Address | IP address of outside network. | N/A |
| State | Mapping status | N/A |



Step 3 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



5. Setup SMTP Parameters

Description

If the Simple Mail Transfer Protocol (SMTP) function is enabled, the device automatically sends JPG images and alarm information to specified email addresses when an alarm is generated.

Procedure



Step 1 Choose Network Service > SMTP.

The **SMTP** page is displayed, as shown in Figure 9-5.

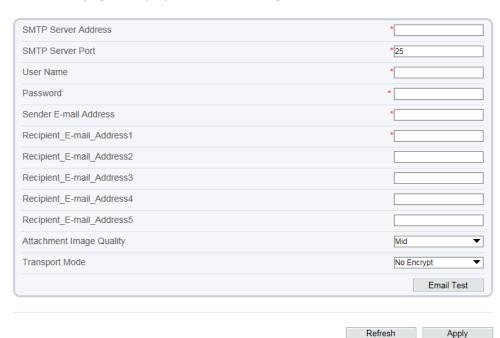


Figure 9-5 SMTP page



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Step 2 Set the parameters according to Table 9-4.



5. Setup SMTP Parameters

Procedure

Table 9-4 SMTP parameters

| Table 9-4 SMTP parameters | | |
|---------------------------|--|--|
| Parameter | DESCRIPTION | Setting |
| SMTP Server Address | Email SMTP address | [Setting method] |
| | * Required to type | IP address or web address |
| | | [Default Value] Blank |
| SMTP Server Port | SMTP Server port number is provided by | [Setting method] |
| | hosting company. | Enter a value manually. |
| | * Required to type | [Default Value] 25 |
| User Name | Main recipient Email address or user-name | [Setting method] |
| | * Required to type | Enter a value manually. |
| | | [Default Value] Blank |
| Password | Main recipient Email address password | [Setting method] Enter a value manually. |
| | * Required to type | [Default Value] Blank |
| Sender E-mail | Sender email address | [Setting method] Enter a value manually. |
| Address | * Required to type | [Default Value] Blank |
| Recipient E-mail | Main Recipient Email address | [Setting method] |
| Address1 | * Required to type | Enter a value manually. |
| | * This one can be same as 'User Name' | [Default Value] Blank |
| Recipient E-mail | Extra Recipient Email addresses | [Setting method] |
| Address 2-5 | | Enter a value manually. |
| | | [Default Value] Blank |
| Attachment Image | Setup the quality of capture image quality | [Setting method] Select a value from |
| Quality | | the drop-down list box. |
| | | [Default Value] Mid |
| Transport Mode | Setup Email transfer mode | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] No Encrypt |
| | | |



Step 3 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



6. Setup FTP Parameters

Description

If the File Transfer Protocol (FTP) button is enabled, the device automatically sends the snapped alarm JPG images to specified FTP server.

Refresh

Apply

Procedure

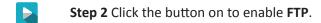


Step 1 Choose Network Service > FTP.

The FTP page is displayed, as shown in Figure 9-6.











6. Setup FTP Parameters

Procedure

Table 9-5 FTP parameters

| lable 9-5 FTP parameters | | |
|--------------------------|---|--|
| Parameter | DESCRIPTION | Setting |
| FTP Upload | Indicates whether to enable the FTP service. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| FTP Address | IP address of FTP server. | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| FTP Port | Port of FTP server. | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] 21 |
| Account | FTP server account. | [Setting method] Enter a value manually. |
| | | [Default Value] Blank |
| Password | FTP server password. | [Setting method] Enter a value manually. |
| | | [Default Value] Blank |
| FTP Path | FTP Path to save the JPG image. | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] Blank |
| Image Quality | A higher-quality image means more storage space. | [Setting method] Select a value from |
| | Set this parameter based on the site requirement. | the drop-down list box. |
| | | [Default Value] Mid |



Step 4 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



7. Setup IP Filter Parameters

Description

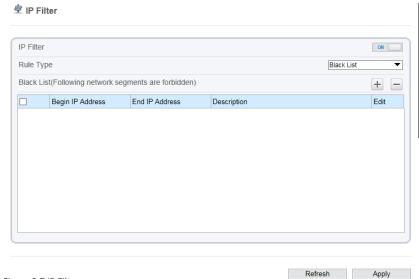
Set the IP address in specified network segment to allow access or prohibit access.

Procedure



Step 1 Choose Network Service > IP Filter.

The **FTP page** is displayed, as shown in Figure 9-7.



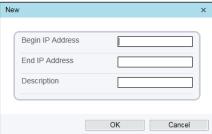


Figure 9-8 IP Filter page - add white/black IP list

- Figure 9-7 IP Filter page
- Step 2 Click the button on to enable IP Filter.
- Step 3 Set the parameters according to Table 9-6.



7. Setup IP Filter Parameters

Procedure

Table 9-6 IP Filter parameters

| Parameter | DESCRIPTION | Setting |
|------------|---|---------------------------------------|
| IP Filter | Indicates whether to enable the IP Filter. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| Rule Type | IP filter type, includes black list and white list. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Black List |
| Black List | Specified network segment to allow access | [Setting method] |
| | | 1. Click + to enter the add black/ |
| | | white list page, as shown in Fig. 7-8 |
| | | 2. Enter Begin IP Address |
| | | 3. Enter End IP Address |
| | | 4. Enter Descrtption |
| | | 5. Click OK, the black list added |
| | | successfully. |
| White List | Specified network segment to prohibit access | [Setting method] |
| | | 1. Click + to enter the add black/ |
| | | white list page, as shown in Fig. 7-8 |
| | | 2. Enter Begin IP Address |
| | | 3. Enter End IP Address |
| | | 4. Enter Descrtption |
| | | 5. Click OK, the black list added |
| | | successfully. |



Step 4 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



8. Setup CGI Alarm Service Center Parameters

Description

Device will push the alarm message by CGI with Start URL and End URL, and send to data to CGI Server by HTTP protocol. CGI alarm message is the head of User-Agent of HTTP. Use HTTP protocol get and send to CGI Server. When need to integrate the CGI alarm message, need to resolve the HTTP Head "User-Agent" to get the data of CGI alarm message.

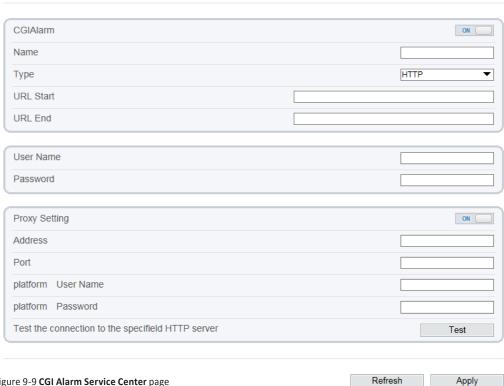
Procedure



Step 1 Choose **Network Service > CGI Alarm Service Center**.

The FTP page is displayed, as shown in Figure 9-9.

CGI Alarm Service Center



- Figure 9-9 CGI Alarm Service Center page
- **Step 2** Click the button on to enable **CGI Alarm Service Center**.
- Step 3 Set the parameters according to Table 9-7.



8. Setup CGI Alarm Service Center Parameters

Procedure

Table 9-7 CGI Alarm Service Center parameters

| Parameter | DESCRIPTION | Setting |
|---------------|---|--|
| CGI Alarm | Indicates whether to enable the IP Filter. | [Setting method] |
| | | Click the button ON . |
| | | [Default Value] OFF |
| Name | Name of CGI Alarm | [Setting method] |
| | | Enter a value manually. |
| Type | Type of CGI Alarm | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] HTTP |
| URL Start | Push the alarm message by CGI with start URL | [Setting method] Enter a value manually. |
| | | For example: http://192.168.35.74:80/ |
| | | MajorAlarmType&MinorAlarmType& |
| | | SourceName&DeviceID&DeviceIP& |
| | | AlarmTime&Description |
| URL End | Push the alarm message by CGI with end URL | [Setting method] Enter a value manually. |
| | | For example: http://192.168.35.74:80/ |
| | | MajorAlarmType&MinorAlarmType& |
| | | SourceName&DeviceID&DeviceIP& |
| | | AlarmTime&Description |
| User Name | User name of device | [Setting method] |
| | | Enter a value manually. |
| Password | Password of device | [Setting method] |
| | | Enter a value manually. |
| Proxy Setting | Indicates whether to enable the Proxy. | [Setting method] |
| | Forwarder server of CGI alarm to forward the CGI alarm. | Enter a value manually. |
| | | [Default Value] OFF |



8. Setup CGI Alarm Service Center Parameters

Procedure

Table 9-7 CGI Alarm Service Center parameters

| Parameter | DESCRIPTION | Setting |
|---------------------|---|--|
| Address | IP address of Forwarder server. | [Setting method] |
| | | Enter a value manually. |
| Port | Port of Forwarder server | [Setting method] |
| | | Enter a value manually. |
| platform User Name | User name of forwarder server | [Setting method] |
| | | Enter a value manually. |
| platform Password | Password of forwarder server | [Setting method] |
| | | Enter a value manually. |
| Test the connection | Test if the device connects to the proxy successfully | [Setting method] |
| to the specified | | Click Test, if the device connects to |
| HTTP server | | the proxy successfully, the message |
| | | "Test CGI alarm success" is displayed. |



Step 4 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



9. Setup SNMP Parameters

Description

Simple Network Management Protocol (SNMP) is an Internet Standard protocol, supports SNMP v1, SNMP v2c and SNMP v3 network protocol. Choose the proper SNMP protocol version and set the SNMP protocol parameter to collect and organize information about managed devices on IP networks.

Procedure



Step 1 Choose Network Service > SNMP.

The **SNMP page** is displayed, as shown in Figure 9-10.







Step 2 Click the button on to enable SNMP v1, SNMP v2C and SNMP v3.



Step 3 Set the parameters according to Table 9-8.



9. Setup SNMP Parameters

Procedure

Table 9-8 SNMP parameters

| Parameter | DESCRIPTION | Setting |
|---------------------|--|--------------------------------------|
| SNMPv1 & | Version of SNMP. | [Setting method] |
| SNMPv2c | SNMPv1 and SNMPv2c use communities to establish | Click the button ON . |
| | trust between managers and agents. Agents support | [Default Value] OFF |
| | three community names, write community, read | |
| | community and trap. | |
| Write Community | Name of write community | [Setting method] |
| | The write community only can modify data. | Enter a value manually. |
| Read Community | Name of read community | |
| | The write community only can read data. | |
| Trap Address | IP address of the trap. | |
| Trap Port | Management port of accepting message from trap. | |
| Trap Community | Community string of trap | |
| | The trap community string allows the manager to | |
| | receive asynchronous information from the agent. | |
| SNMPv3 | Version of SNMP. | |
| | SNMPv3 uses community strings, but allows for secure | |
| | authentication and communication between SNMP | |
| | manager and agent. | |
| Read Security Name | Name of read security | [Setting method] |
| Write Security Name | Name of write security | Enter a value manually. |
| Security Level | Security Level between SNMP manager and agent, | [Setting method] Select a value from |
| | includes three levels: | the drop-down list box. |
| | Noauth: No authentication and no encryption | [Default Value] Blank |
| | Auth: Authentication but no encryption | |
| | Priv: Authentication and encryption | |
| Auth Algorithm | Authentication Algorithm, includes MD5and SHA. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Blank |



9. Setup SNMP Parameters

Procedure

Table 9-8 SNMP parameters

| Parameter | DESCRIPTION | Setting |
|-----------------------|---|--------------------------------------|
| Auth Password | Authentication password | [Setting method] |
| | | Enter a value manually. |
| Encry Algorithm | Encryption Algorithm, includes DES and AES. | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] Blank |
| Encry Password | Encryption password | [Setting method] |
| | | Enter a value manually. |
| SNMP Port | Port of SNMP | [Setting method] |
| | | Enter a value manually. |
| | | [Default Value] 16 |



Step 4 Click Apply.

- The message "Apply success!" is displayed. Click Confirm. The system saves the settings.
- If other information is displayed, set the parameters correctly.



CONFIG. / PRIVILEGE MANAGER

Definition of Permission for Group & User

Description



NOTE

User can setup or create an User under the Group Role. The Group permission is based on 3 categories which are **Administrators**, **Operator**, and **Media user**, where the **Administrators** (**default**) group cannot be deleted. Their permissions are described as follows:

- USER Name : Login ID
- Administrators: Privilege Manage, System Maintenance, Parameter Configure, Record Operation, Video Control, and Live Video
- Operator: System Maintenance, Parameter Configure, Record Operation, Video Control, and Live Video
- Media user: Video Control and Live Video

Table 10-1 User/Group Definition

| Parameter | Description | Setting |
|-----------|---|--------------------------------------|
| User | User name for log-in to the IP camera | [Setting method] Click Add button on |
| | | Figure 8-1 and then type the User |
| | | Name (login ID) and Password like |
| | | Figure 8-2. After typing User Name & |
| | | Password, user need to assign a role |
| | | like Figure 8-3. |
| Group | Permission group where a user belongs. The default | [Setting method] Click Add button or |
| | permission groups are Administrators , Operator , and | icon on Figure 8-1 |
| | Media user. Their permissions are described as follows: | and then make or edit a Group |
| | | name. After creating a Group, |
| | | edit a parameter on Figure 8-1. |
| | | |
| | | |
| | | |
| | | |
| | | |



CONFIG. / PRIVILEGE MANAGER

1. Configuration of Permission for User

Description

You can add, modify, and delete a user and unlock a user that is locked after entering an incorrect password for specified number of times. The **Privilege Manage** permission is required to unlock a user.



Note

Only the users with the Privilege Manage permission can access the Group and User pages.

Procedure



Step 1 Choose **Privilege Manager > User.**

The **User page** is displayed, as shown in Figure 10-2. Table 10-2 describes the parameters.

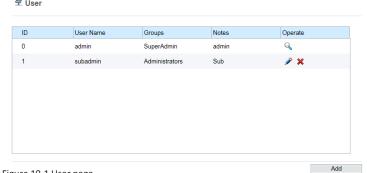


Figure 10-1 User page



Figure 10-2 User page / Add User



Figure 10-3 User page / Add User by Role



Figure 10-4 User page / Modify User



Step 2 Add, modify, or delete a user as required.

Table 10-2 and 10-3 describes the operations.



CONFIG. / PRIVILEGE MANAGER

1. Configuration of Permission for User

Procedure

Table 10-2 User parameters

| Function | Procedure | Description |
|-----------|---|--------------------------------------|
| ID | User ID | N/A |
| User Name | User name for logging in to the camera. | [Setting method] Select a value from |
| | | the drop-down list box. |
| Groups | Permission group where a user belongs. The default | [Setting method] Click Add button, |
| | permission groups are Super Admin, Administrators, | then select a value from the drop |
| | Operator, and Media user. Their permissions are | down list box. |
| | described as follows: | NOTE Super Admin account cannot |
| | SuperAdmin: Includes all privileges | be selected on new user registration |
| | Administrators : Live Video, Video Control, | |
| | Audio, Playback, Backup, Record Policy, Disk | |
| | Configure, Privilege Manage, Parameter Configure, | |
| | System Maintenance and Log | |
| | Operator : System Maintenance, | |
| | Parameter Configure, playback, Live Video and | |
| | Video Control | |
| | Media user : Live Video | |
| Notes | Notes of the User. | [Setting method] Click Add button, |
| | | then enter a value manually. |
| Operate | The operation of the user, includes view user, modify | [Setting method] Click the icon to |
| | user and delete user. | edit new user, delete user and |
| | NOTE Super Admin cannot be editable | 🔍 view SuperAdmin. |



CONFIG. / PRIVILEGE MANAGER

1. Configuration of Permission for User

Procedure

Table 10-3 User Add, Modify. Delete parameters

| Function | Procedure | Description |
|----------|---|----------------------------------|
| Add | 1. Click Add. The Add User page is displayed, as shown | Add an administrator or a common |
| | in Figure 8-2. | user as shown in Figure 8-2 |
| | 2. Enter a user name, password, confirm password. | the drop-down list box. |
| | 3. Select a group from the drop down list box. | |
| | 4. Enter the notes (Optional). | |
| | 5. Check the privilege. | |
| | 6. Click OK. The user is added successfully. | |
| Modify | 1. Click \(\frac{4}{2} \) icon \(\& \) modify-User-page is displayed. | Modify the user name, password, |
| | 2. Modify the user name, password, group or privilege. | group or privilege. |
| | 3. Click OK. The user is modified successfully. The User | |
| | page is displayed. | |
| Delete | Select the user from the User list. Click 🗶 icon, the | Delete a user. |
| | message "Confirm to delete?" is displayed, click OK, | |
| | then the group is deleted successfully. | |

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CONFIGURATION / PROTOCOL

1. Check up Protocol

Description

You can view the existing protocol name and version number of the current device on the **Protocol > Protocol Info** page, as shown in Figure 11-1. Table 11-1 describes the protocol-related parameters.



Table 11-1 Protocol-related parameters

| Parameter | DESCRIPTION |
|---------------------|---|
| Protocol Name | Type of access protocol. |
| Protocol Version | Version number of the access protocol. |
| Protocol SW Version | Software version number of the access protocol. |
| RTSP Rule | URL rule of Real Time Streaming Protocol. |
| RTSP Example | URL example of Real Time Streaming Protocol. |



CONFIGURATION / PROTOCOL

2. Setup Security Authentification

Description



Step 1 Choose **Protocol > Security**.

The Security page is displayed as shown in Figure 11-2. Table 11-2 describes the parameters on the Security page.

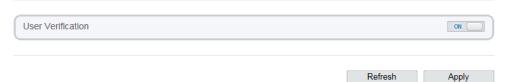


Figure 11-2 Security page

Table 11-2 Security parameter

| Function | Procedure | Description |
|--------------------------|--|--------------------------------------|
| User Verification | When you select the User Verification check box, | [Setting method] Click the button on |
| | the user name and password must be the same | to enable User Verification . |
| | as those for logging in to the device web page. | |
| | NOTE | |
| | The default user name is admin, and the | |
| | default password is admin. | |



Step 2 Click Apply.

A dialog box is displayed, indicating the parameter configuration success. To make the configuration take effect, click **Confirm** to restart the device.



CONFIGURATION / PROTOCOL

3. Setup Multicast Parameter

Description

You can set multicast IP, video port, audio port and source port in multicast parameter page.



Step 1 Choose **Configuration > Protocol > Multicast Parameter**.

The Security page is displayed as shown in Figure 11-3. Table 11-3 describes the parameters on the Multicast parameter page.



Table 11-3 Mutlticast parameters

| Function | Procedure | Description |
|-------------|--|--------------------------------------|
| Stream ID | ID of stream | [Setting method] Select a value from |
| | | the drop-down list box. |
| | | [Default Value] 1 |
| IP | IP address that receive multicast data | [Setting method] |
| | | Enter a value manually |
| | | [Default Value] 238.255.255.255 |
| Video Port | Port that receive video data | [Setting method] |
| | | Enter a value manually |
| | | [Default Value] 25330 |
| Source Port | Port that receive source data | [Setting method] |
| | | Enter a value manually |
| | | [Default Value] 25530 |



Step 2 Click Apply.

A dialog box is displayed, indicating the parameter configuration success. To make the configuration take effect, click **Confirm** to restart the device.



1. Querying Operation Logs

Description

Operation logs record user operations and scheduled task commands during the running of the device. Operation logs can be classified into the following types: permission management, system maintenance, device configuration, recording operation, video control, and real-time video.

Procedure



Step 1 Choose **Configuration > Device Log > Operation Log**. The **Operation Log** page is displayed, as shown in Figure 12-1.

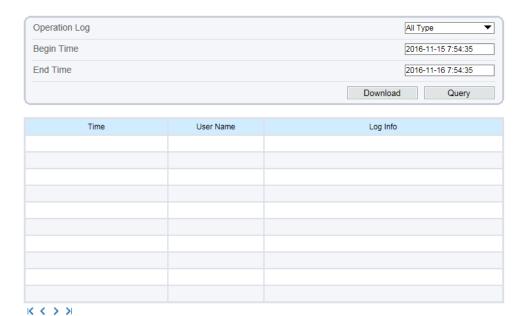


Figure 12-1 Operation Log page



1. Querying Operation Logs

Procedure



Step 2 Set the search criteria.

- Click the Begin Time and End Time text boxes respectively.
 A time setting control is displayed.
- 2. Set the start time and end time as required.
- 3. Select the type of operation logs to be queried from the **System Log** drop-down list box.
- 4. Enter the corresponding user name that is registered with the device from the **User Name** drop-down list box.
- Step 3 Click Query.

The operation logs related to the specified user are displayed.

- **Step 4** Download the operation logs.
- 1. Set the start time, end time and log type.
- 2. Click Download on the right of the page.

 The log link and the message "Please download log by 'save as 'in the right key" are displayed.
- 3. Right-click the link and save the logs.



NOTE

An operation log is named as **Operation Log** by default and in the following format: Operation time user(User name) Operation information

For example:

2012-06-20 13:40:39 user() StartUpDevice 2012-06-20 13:42:46 user(admin) ConfigureDeviceName 2012-06-20 13:43:16 user(admin) ConfigureAlarmIn



2. Querying Alarm Logs

Description

An alarm log records information about an alarm generated on a device, including the security, disk, and recording alarms.

Procedure



Step 1 Choose **Configuration > Device Log > Alarm Log**.

The **Alarm Log** page is displayed, as shown in Figure 12-2.

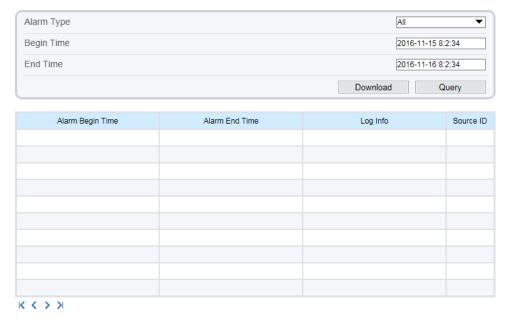


Figure 12-2 Alarm Log page



2. Querying Alarm Logs

Procedure



Step 2 Set the search criteria.

- Click the Begin Time and End Time text boxes respectively.
 A time setting control is displayed.
- 2. Set the start time and end time as required.
- 3. Select the type of the alarm logs to be queried from the Alarm Type drop-down list box.
- Step 3 Click Query.

The alarm logs of the specified type are displayed.

- Step 4 Download the alarm logs.
- 1. Set the start time and end time.
- 2. Select a log type.
- 3. Click **Download** on the right of the page.
- 4. The log link and the message "Please download log by 'save as 'in the right key" are displayed.
- 5. Right-click the link and save the logs.



NOTE

An alarm log is named as **Alarm Info** by default and in the following format:

Alarm start time -> Alarm end time | Alarm information | Source ID

For example:

2012-03-17 16:31:17 -> 2012-03-17 16:32:29 occur motion detect alarm SourceId(1:1) 2012-03-17 16:35:31 -> 2012-03-17 16:35:41 occur motion detect alarm SourceId(1:1)

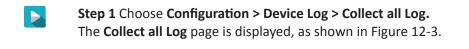


3. Collect All Logs

Description

You can collect logs about a device, which help you analyze and solve possible problems occurring on the device. The logs include overview information, key parameters, operation logs, alarm logs, upgrade logs, and debugging logs.

Procedure



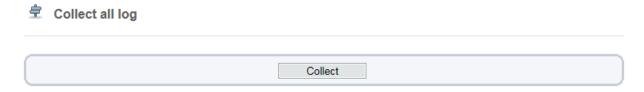


Figure 12-3 Collect All Log page



- 1. Click the **Collect**, then the download page will be displayed.
- 2. Select the path to save the log file.



MAINTENANCE (RESET & RESTORE)

1. Restart a Device

Description

You can restart a device in situations including the following:

- The device parameters are set incorrectly, and the device cannot work properly.
- A user needs to reset device parameters and make the settings to take effect.
- A device needs to be restarted remotely.

Procedure

Step 1 Choose Configuration > Maintenance.

The **Device Maintenance** page is displayed, as shown in Figure 13-1.



Figure 13-1 Maintenance page

- Step 2 Click * icon.
 - The message "Are you sure to restart?" is displayed.
- Step 3 Click OK.

 The device is restarted successfully five minutes later.



MAINTENANCE (RESET & RESTORE)

2. Restore a Device to Factory Settings

Description

You can restore a device to factory settings in situations including the following:

- The device parameters are set incorrectly, and the device cannot work properly.
- A user needs to reset device parameters.
- All parameters must be restored to the factory settings.

CAUTION

After you click icon, all parameters (you can choose whether to reserve the IP address) will be restored to the factory settings. Use this function carefully.

Procedure

- Step 1 Click Maintenance.
 The Device Maintenance page is displayed.
- Step 2 Click icon.

 The message "Are you sure to restore default settings?" is displayed.
- Step 3 Click OK.
 The device will be restored to the factory settings.



NOTE